

Introduction to Pipe Band Drum Score Reading

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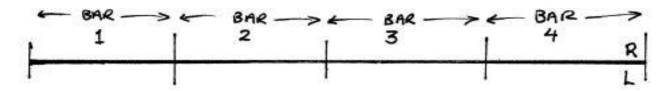
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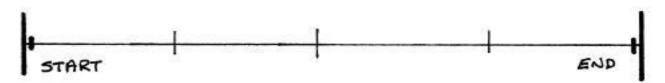
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Basics:

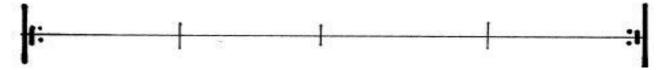
- Pipe band drumming only consists of one line.
- Any note (dot) on top of the line is played on the right hand.
- Any note below the line is played on the left hand.



- The vertical lines are used to divide the line up into bars.
- There are always 4 bars in a line of music.

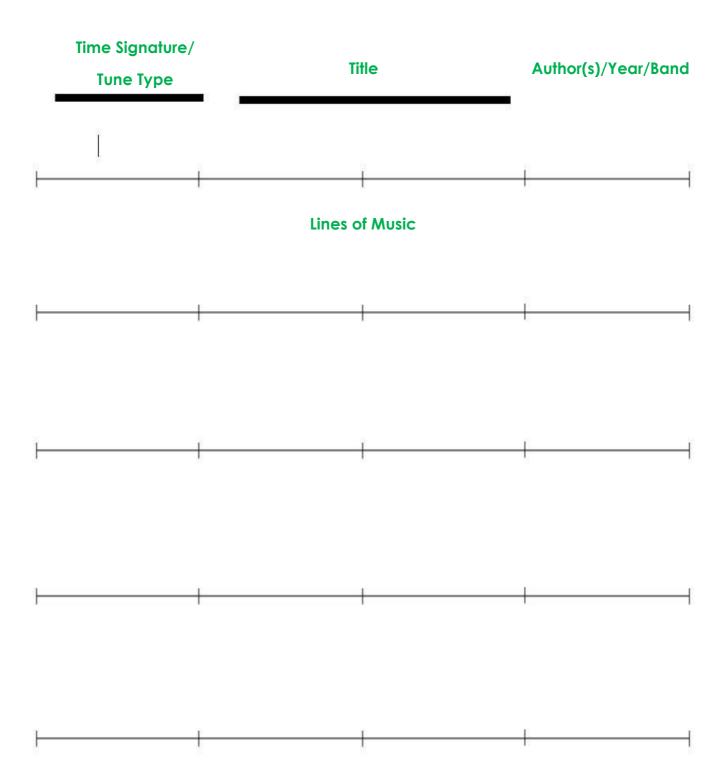


- The thick lines shown above show us where a part of music starts and finishes.
- When we see a long and short thick line only, we play that section once.
- When we see the long and short line accompanied with 2 dots as shown below, we repeat that piece of music again.

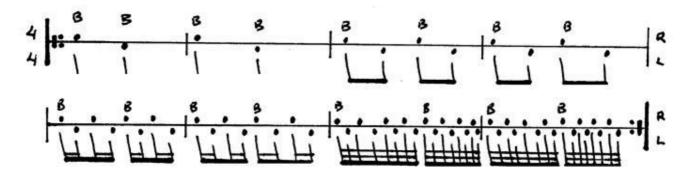


 When we have completed each part of music the correct number of times, we move on to the next part.

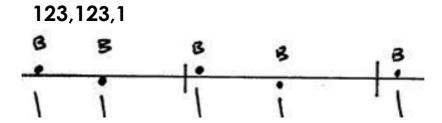
Sheet Layout:



Singles & Note Values

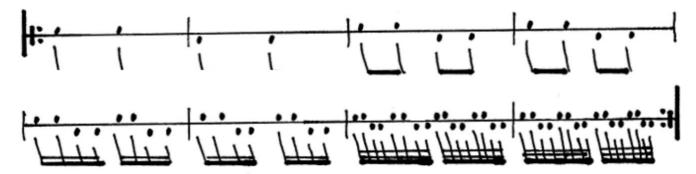


- In this exercise, each bar has three beats (represented above by the letter 'B').
- Each bar after bar one, starts with beat 1 and beat 3 of last bar. They are the same beat. See below.



Note	Name	Description
	1/4 Note	Next note is a full beat after .
2	1/8 Note	Next note is halfway between first note and next beat.
B 23 4	1/16 Note	4 notes between beats. First note on first beat.
B 2 3 4 5 6 7 8	1/32 Note	8 notes between beats. First note on first beat.
0 0	Whole Note	Whole bar between notes. Typically used to write opening rolls.

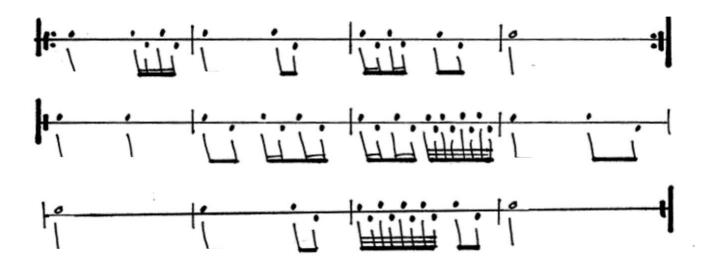
Mama Dada's (Doubles):



- **Even volume** on each tap. This avoids a "pulse" sound at speed.
- Use wrist and arm movement along with bounce of pad/drum to get into a rhythm when playing at speed.

Exercise; Reading Test

• Read the exercise below and attempt to play through it using what you learned on the previous page.



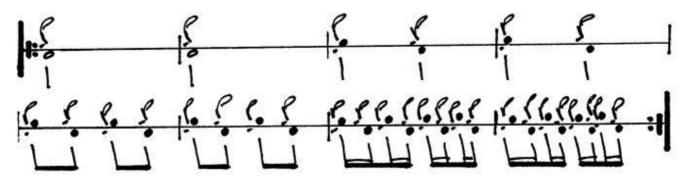
Symbols:

Symbol	Name
¥ > 3. v 	Accent singles
<u>e</u> <u>e</u>	Flams
* #	Double stroked rolls
#	Triple stroked rolls
3. 3 11 11 3	Triplet
1 7	Roll single stroke (buzz)

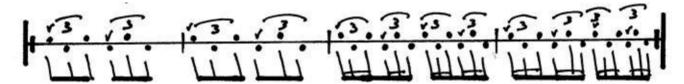
Symbol	Name
* *	Accented roll
111111	Chips/Fortes/Ins n' Outs (Can also be highlighted)
11111	Crescendo
11111	D-Crescendo
<u>H</u> H	Drags
用 照。	Swiss Ruffs

Basic Rudiments/Exercises:

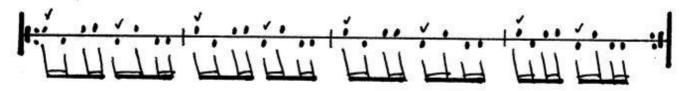
Flams:



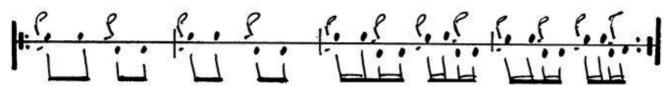
Triplets with Accents:



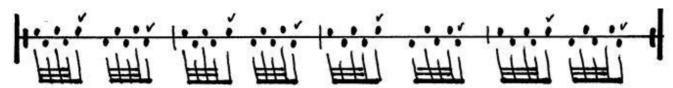
Paradiddles; Accent on 1



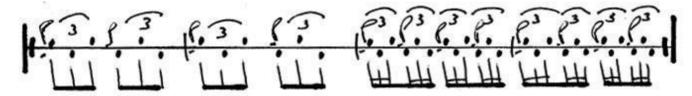
Flam Taps:



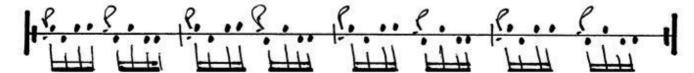
Fives:



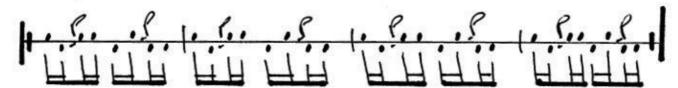
Triplets; with flams:



Flamadiddles:



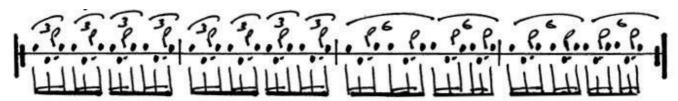
Flam Tap Paradiddles:



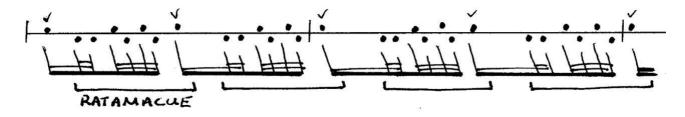
Drag TapTaps:

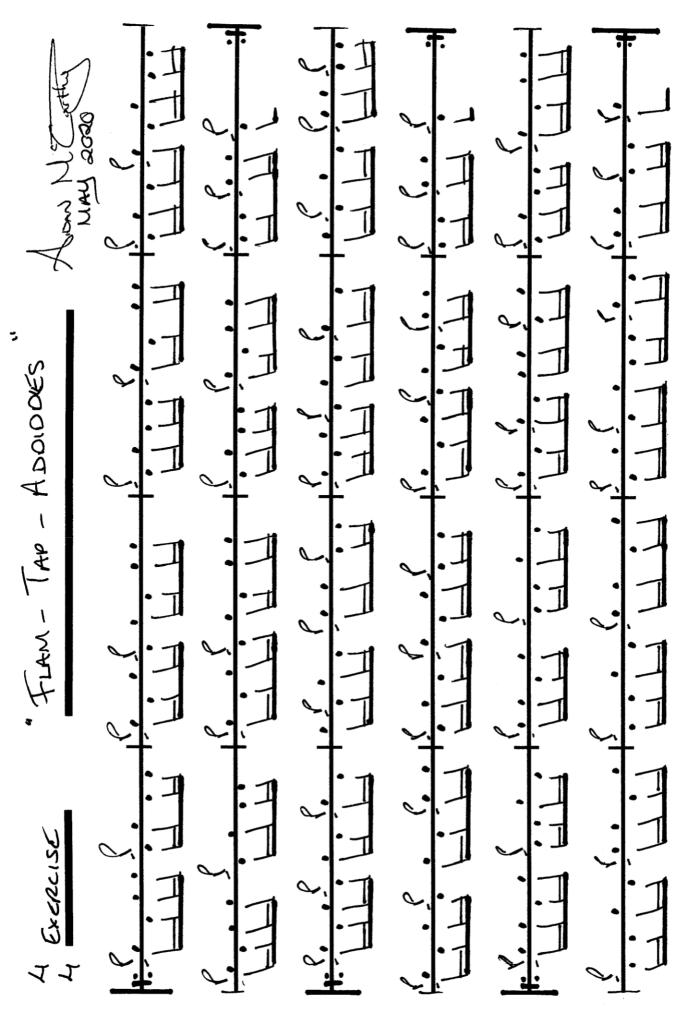


Flam Tap Triplets:



Ratamacues/Sevens:



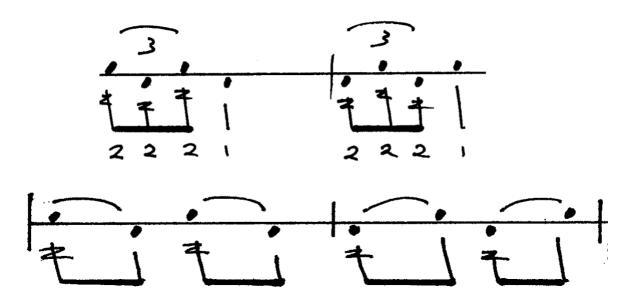


Rolls:

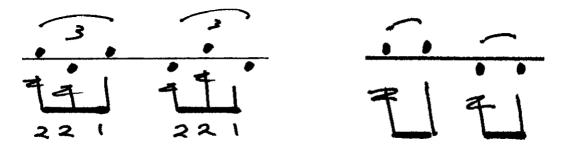
Roll Values:

- Rolls are made up of buzzes and taps.
- When we execute Mama Dada's (doubles) at a high tempo we get a roll.
- Therefore, a buzz in theory, is considered as two taps.
- A tap is considered one.

So if we want to play a **7 stroke roll**; we play buzz (2), buzz(2), tap(1). **2+2+2+1=7**



5 stroke would be buzz (2), buzz(2), tap(1). 2+2+1=5



The numbers given are the rolls value.

Key Roll Values:

Roll Value:	As Written	Description
5 Stroke		Buzz, buzz, tap.
7 Stroke	7 1	Buzz, Buzz, Buzz tap.
11 Stoke	一千	Buzz, Buzz, Buzz, Buzz, tap.
13 Stroke	事	Buzz, Buzz, Buzz, Buzz, Buzz, Buzz, Buzz, tap.

Accented Rolls:

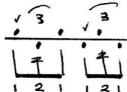
- Accent rolls begin with a tap/accent.
- The beginning of the roll would have an accent symbol above it.
- Because the rolls start with a tap, they have different values but are very similar to standard rolls.

The 7 stroke roll becomes 6 when it is accented.

Tap (1), Buzz(2), Buzz(2), Tap(1). 1+2+2+1=6

1+2+2+1=6

The 5 stroke becomes 4. Tap(1), Buzz(2), Tap(1).

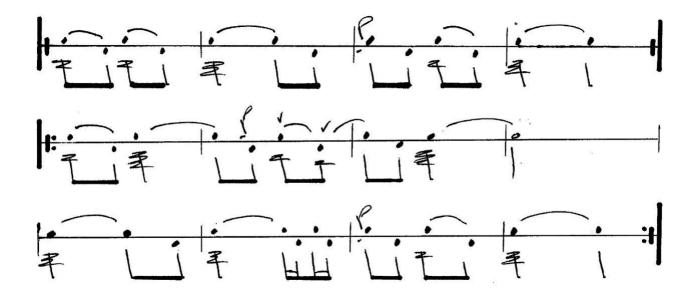


 When practicing accented rolls, make sure you are getting a clean tap into the rolls! This can be an awfully bad habit!!

Key Accent Rolls:

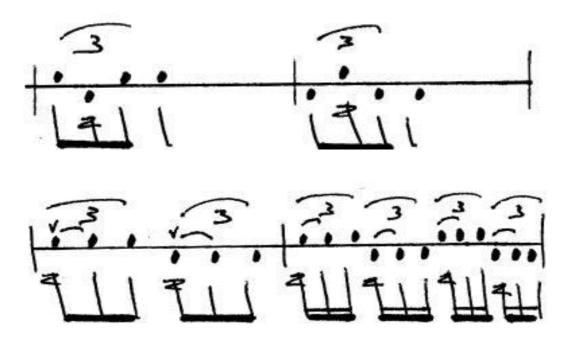
Roll Value	As Written	Description
4 Stroke	111	Tap, Buzz, Tap
6 Stroke	<u>*`</u>	Tap, Buzz, Buzz, Tap
10 Stroke		Tap, Buzz, Buzz, Buzz, Buzz, Tap.

Roll Reading Exercise:



Triplet Rolls/Trizlets (Advanced):

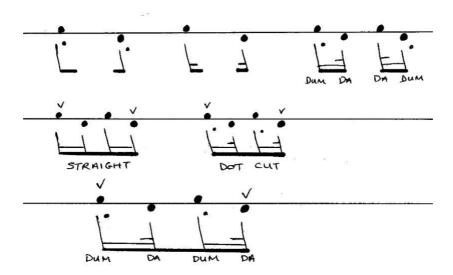
- · Very advanced roll phrase.
- 4 stroke accented roll played within a triplet.
- Tap, Buzz, tap, tap.
- All taps on the same hand.



THE TRIPLET ROLL THINGY'

Dots & Cuts:

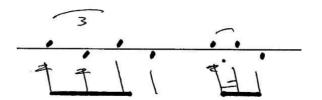
- Dots and cuts add groove to the music.
- They remove the straightness in the music and add a bouncy feel.
- When learning to reading dots and cuts it's best to speak out the phrase.
- **Dotted** notes are read as "dum".
- Cut notes are read as "da".



Dot Cuts in Rolls:

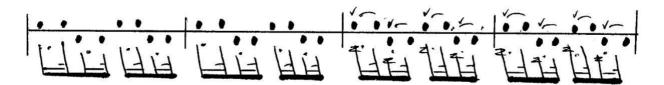
5 stroke Dot Cut roll:

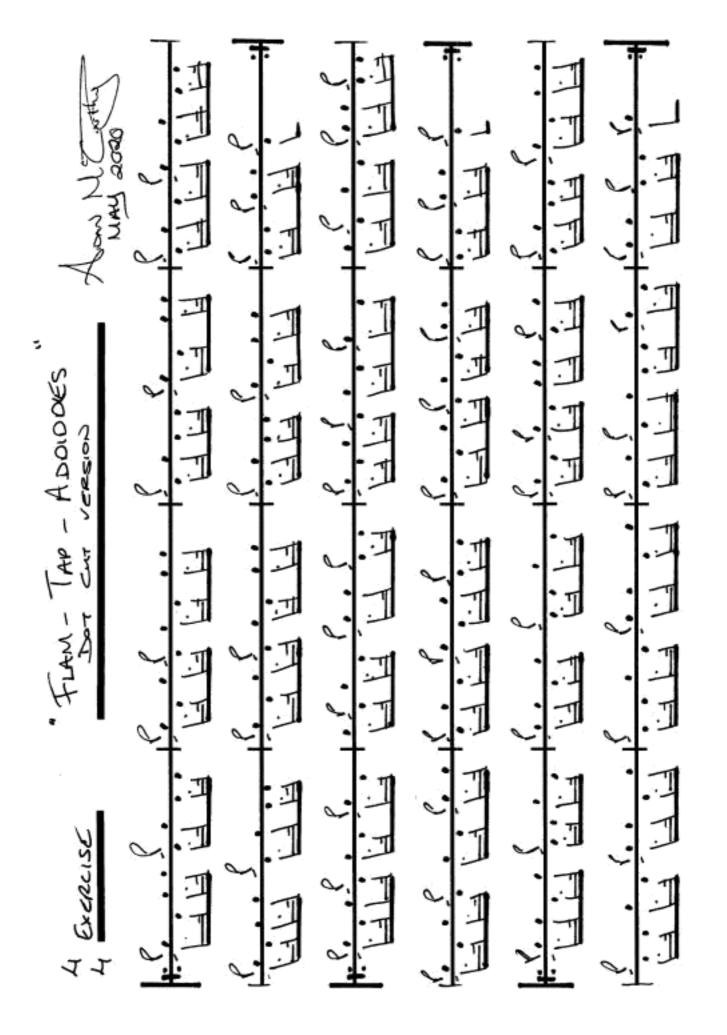
 Typically starts on the right hand and is followed by a left tap.

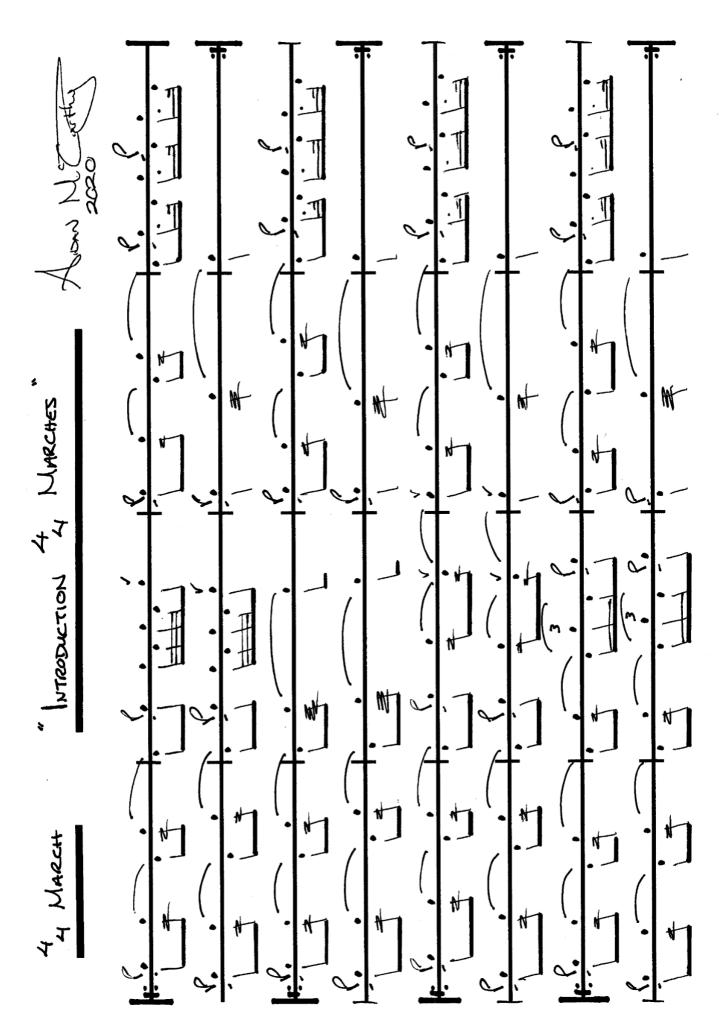


4 stroke Dot Cut rolls:

 Uses same groove we used at the start of dots and cuts.





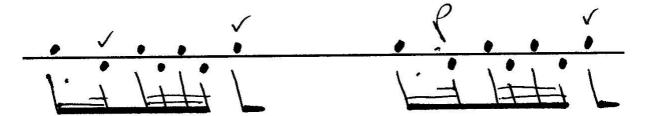


4/4 Breakdown of Phrases:

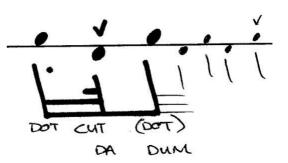
4/4 Breakdown of Phrases:		
As Written	Breakdown	
P P.	Just add flams when comfortable with rhythm.	
**************************************	7 Stroke roll and 6 stroke roll together. Last tap of 7 stroke is first tap of 6 stroke.	
3 P.	Roll, Triplet, Flam Movement. Very Common phrase. Triplet begins on end of 7 stroke roll.	

Tap 5/Flam 5 Movement:

• In this movement we play a flam, or a tap immediately followed by a 5.

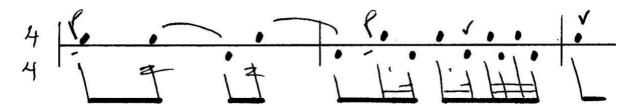


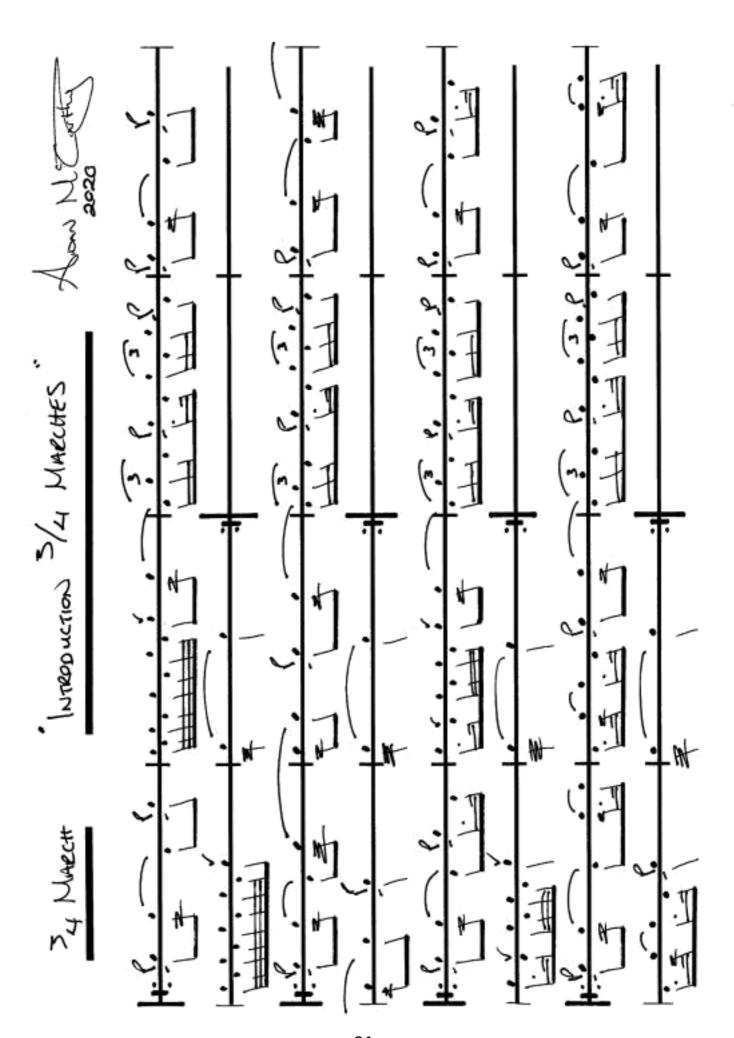
- If there is a note after a cut note, we treat that next note as if its dotted.
- We phrase it with the same "Da Dum" expression as if it were cut dot.



• This is also the case for dotted notes. If the note after does not have a cut, treat it like it does.

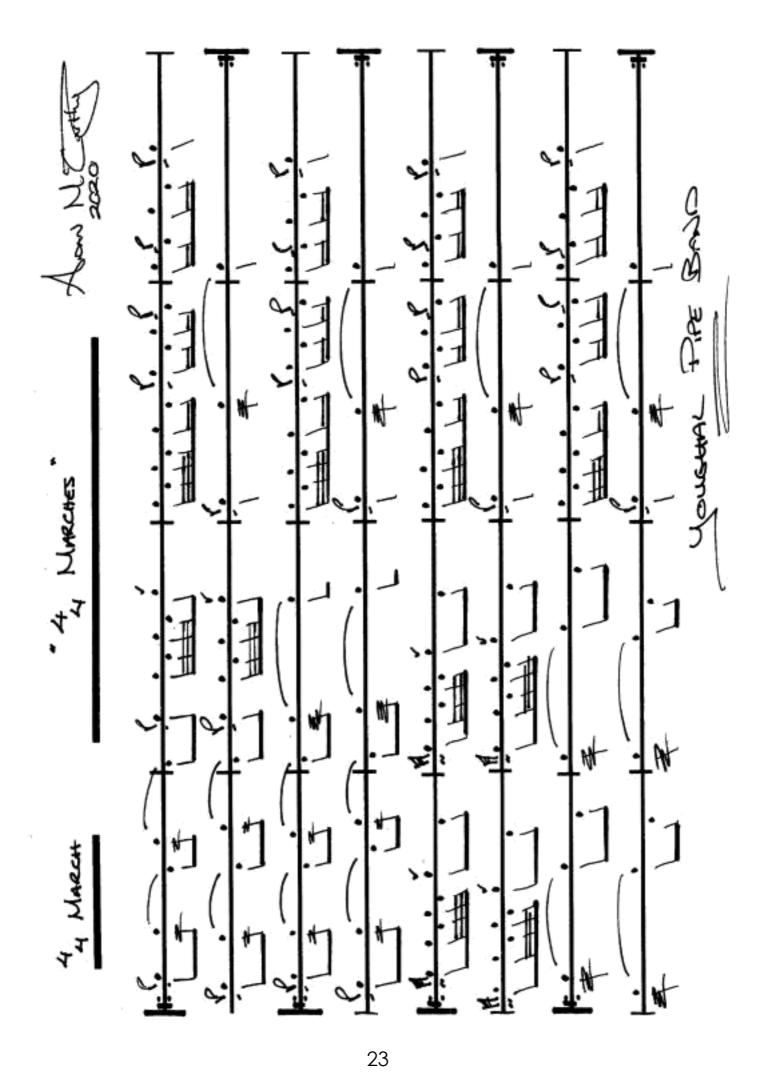
4/4 Phrase:

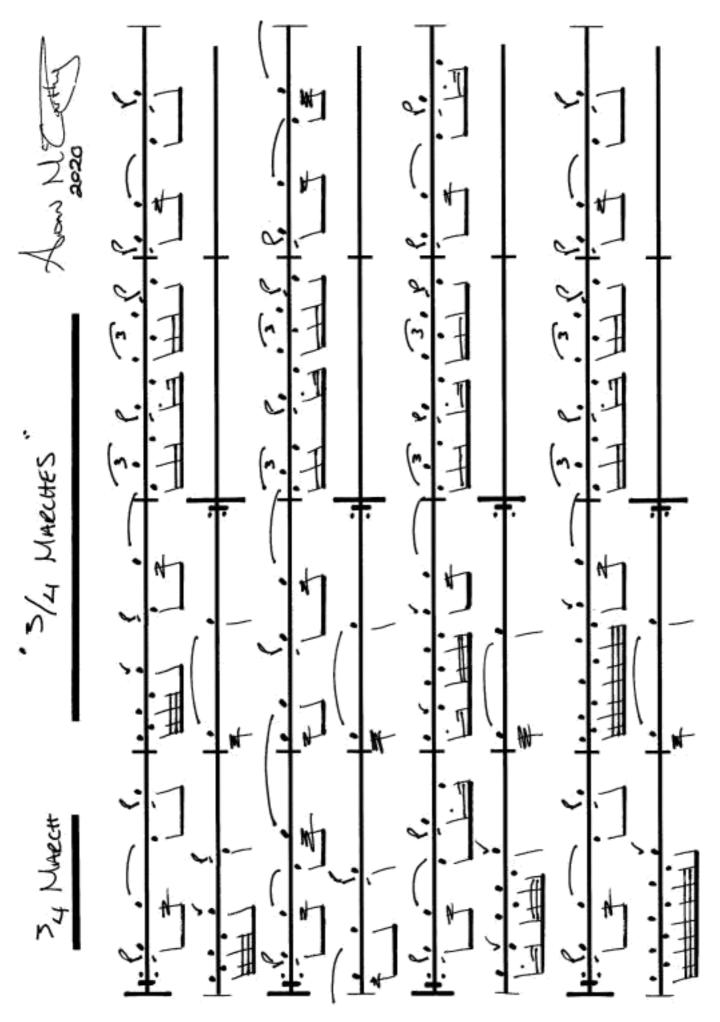




Breakdown of Phrases 3/4:

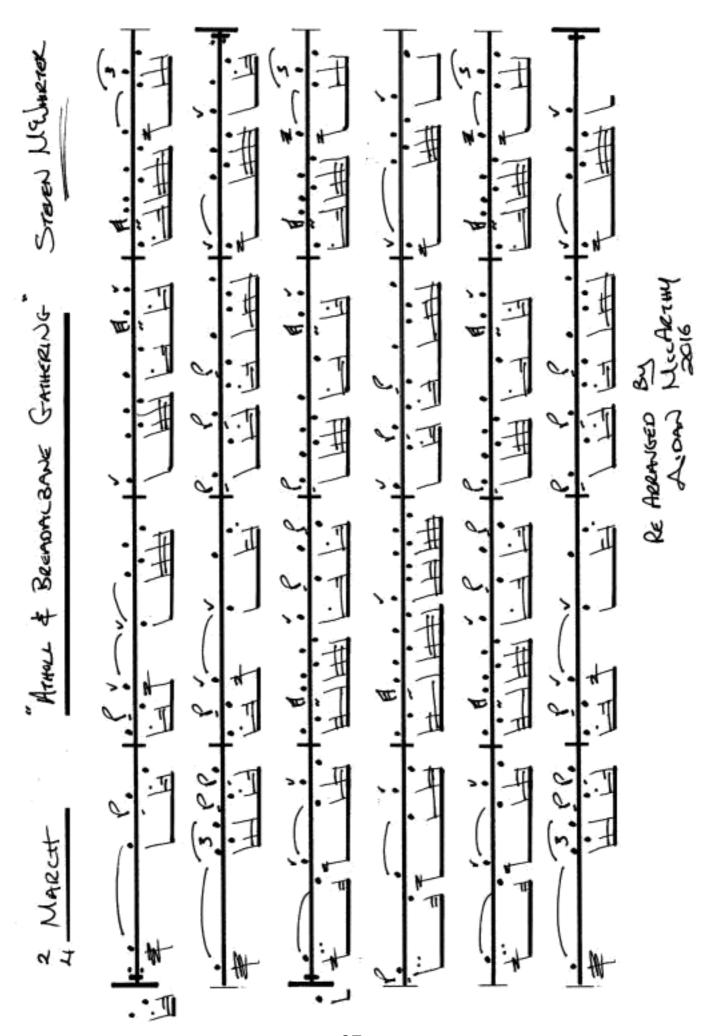
As Written:	Description
	Nine: Like a five with more taps. Starts and finishes on the beat.
3-7-	13 Stroke roll, across the beat. (Not finishing on the beat) Finishes 1/8 note after beat. Halfway between beats.
	DUM DA DAM DA (DUM) FILL IN FLAM AFTER
	5 stroke dot cut roll to start (see page 16).





6 MARCH "6 & MARCHES" Abon Mc Cotty 平山山平山 山 平山 三

TERIBUS 26



HOENPIPE "SMURY'S NEW CHANTER ADAW
W'CHRTHY
2020 LHHH + HIII LILIII

YOUGHAL PIPE BAND
2020

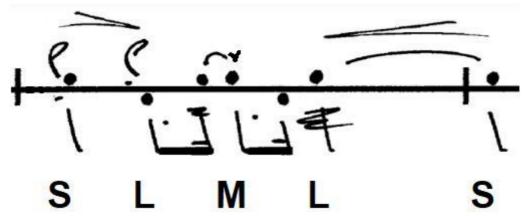
Strathpeys:

- Marches, reels and hornpipes typically have an average Beats Per Minute (BPM) of between about 70-85BPM.
- Strathspeys can be anything from 100-120BPM.
- The BPMs given here are just examples. Every band has its own comfort/musical zone.
- Strathspeys have 4 beats per bar.

Idiom:

- A tunes idiom refers to the style, phrase and feel of the tune.
- Different tune types require different idiomatic phrasing.
- Strathspeys are among the most difficult idioms to execute.
- The idiom of a strathspey is Strong, Light, Medium,
 Light. A different emphasis for each beat in the bar.

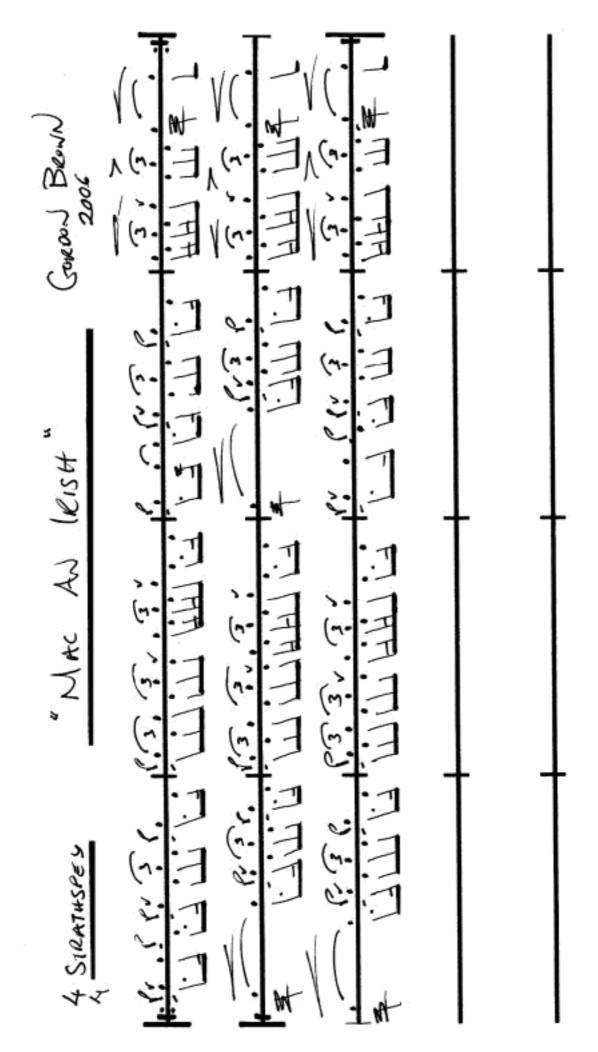
Sample Strathspey Phrase:

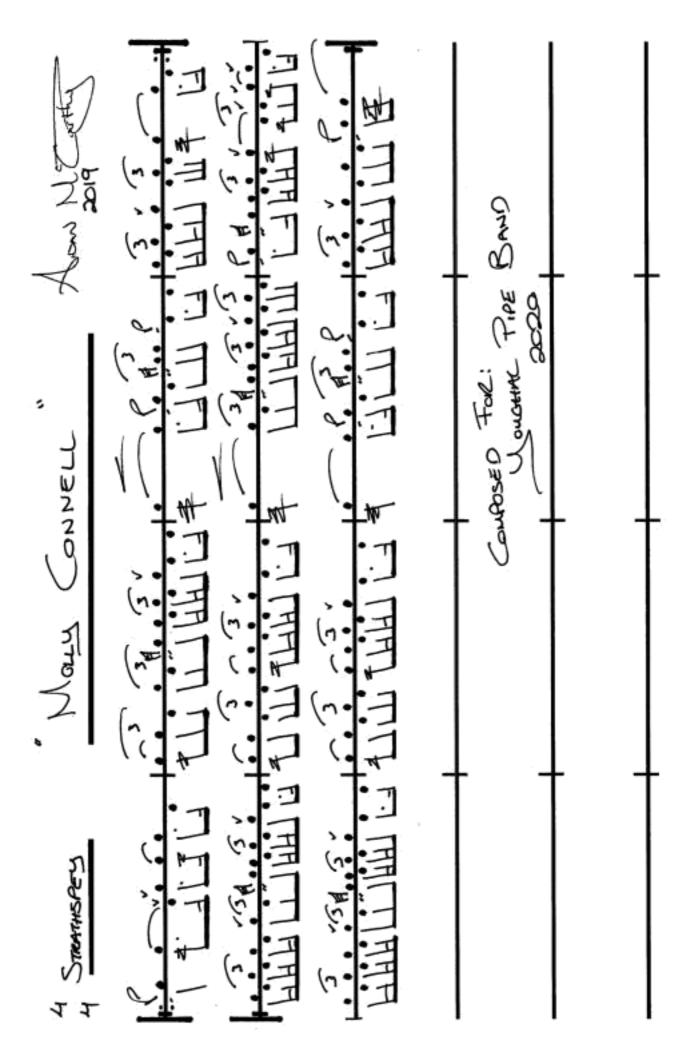


The letters above represent the **Strong**, **Light**, **Medium**, **Light** idiom needed for strathspey. They also show where the beat is.

Strathspey Movements/Rudiments:

	ements/kudiments:
Movement	Description
Five	In a strathspey, a 5 is written with a
G 1	triplet. It is tap, triplet, tap.
3	This is because of the difference in
	rhythm and the different interval
1717.1	between notes due to the quicker
AHT	tempo.
	However, it is essentially played the
	same, only slight differences.
Drag Tap Flam	A common movement in strathspeys.
Diag rap ham	Played with the sound of a triplet .
1 P	· -
71	Evenly spaced apart.
· · ·	
11 1.	
77 -	
Triple Strake Ball	Paggusa of the tempolidiam
Triple Stroke Roll	Because of the tempo/idiom
	difference of strathspey. This roll is
	played as a 9-stroke roll .
4	
1 1	
Flows town triplet	Cananaan atrathan ay na ay ana an t
Flam tap triplet	Common strathspey movement.
movement	Played quick.
C3 8	
3 , 1,	
11111	
5 stroke roll-five	
movement	7 3 1
~ 3 v	4-1:1:1
7 1111	





Jigs:

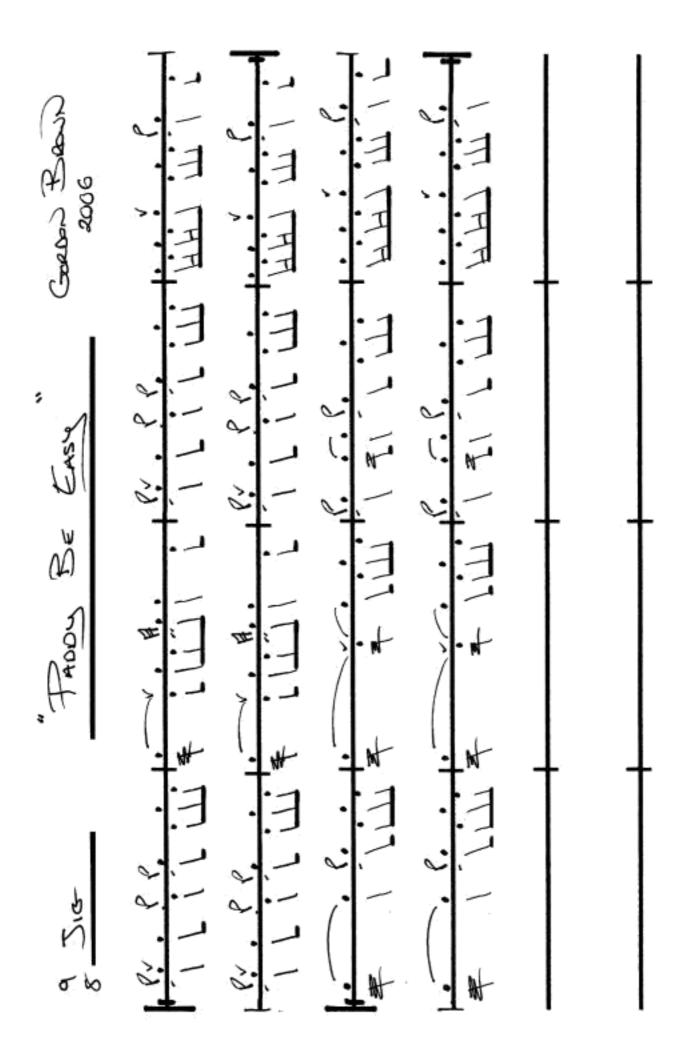
- Jigs are played around the same tempo as strathspeys.
- However, jigs are played straighter and don't have such a complex idiom.
- The idiom for Jigs is **Strong**, **Light**, Strong, light.
- Different Jig time signatures have different beats per bar.

6/8	9/8	12/8
2 beats per bar	3 beats per bar.	4 beats per bar

• Jigs have no Dots & Cuts.

Jig Rolls:

As Written	Roll Value
7	5 Stroke. Double stroked roll.
4	7 Stroke. Triple stroked roll with 1/8 note finish.
*	9 Stroke. Triple stroked roll. 1/4 note finish on same hand as start. Same as strathspey.
7	11 Stroke. Triple stroke roll. 1/4 note finish on opposite hand to start.



Extra Reading Exercises

"READING PHILASES"

